

2020-07-24 Clowder Meeting notes

Date

24 Jul 2020

Attendees

- [Luigi Marini](#)
- [Rob Kooper](#) - abesnt
- [Maxwell Burnette](#)
- [Todd Nicholson](#)
- [Sara Lambert](#)
- [Mark Fredricksen](#)
- [Bing Zhang](#)

Discussion items

Who	Notes
Luigi Marini	<ul style="list-style-type: none">• Reviewing PRs - tracking events for all submissions together<ul style="list-style-type: none">◦ How are we going to manage keeping changes in Clowder and PyClowder in sync◦ Max had same issues with extractor message type - open issue◦ Discussion of impacts and solution ideas - people with their own code and extractors are impacted• Mike L going to look at it• working on UI - tabbing, white space• Getting some basic documentation on common questions is planned for next week
Bing Zhang	<ul style="list-style-type: none">• PR script to clean up extractor files• Disk space limitation• regular check - thinking about q 2 weeks<ul style="list-style-type: none">◦ Script delete - give dates• can use Max's script
Maxwell Burnette	<p>Live Demo -</p> <ul style="list-style-type: none">• Error -<ul style="list-style-type: none">◦ running 2.0 branch◦ could be intelij?◦ no project called clowder defined◦ Luigi has seen it<ul style="list-style-type: none">▪ svt gets confused because of different versions of svt▪ delete target directories - under project▪ under project/project▪ properties of project - sdk on left - Luigi will get back on what to fix there◦ do we need to change pycowder? talk to Rob• Image Previewer - error messages in error queue - script to look at messages in queue and check resource or file if it exists - send it back - if it doesn't - delete it<ul style="list-style-type: none">◦ doesn't handle true fail◦ to be run as needed when queue is full
Sara Lambert	<p>Worked with Luigi on UI for clowder - JobID</p> <ul style="list-style-type: none">• make something optional to not break backwards capability discussion
Todd Nicholson	<p>Release of mobile app - can run on emulator</p> <ul style="list-style-type: none">• Beta release of android• First closed alpha release of iphone planned• need to deal with key/signing issues to handle release

Action items

