Career Paths

Research Programmers

Title	Assistant Research Programmer	Research Programmer	Senior Research Programmer	Lead Research Programmer	Principal Research Programmer	
Major Function	Develop software and tools to address scientific and other real world problems					
·	Lead development activites and oversee/mentor groups of developers as a "player coach"					
Key Responsibilities	Develop novel software or contribute to existing software, both independently and/or in collaboration with team members, in support of a project's goals					
	Interact with people in a wide range of educational, scientific, and engineering disciplines to create advanced software					
	Represent the group at meetings, give presentations at conferences or other venues, and contribute to publications and grant proposals Carry development and contribute significantly towards the reporting on one or more projects Track technologies changes/research activity in relevant fields Evaluate the strengths and weaknesses between varieties of novel approaches to problems and communicate these to colleag Design new approaches and techniques in resolving project specific problems using independent judgement					
	Oversee and develop on a number of projects: assist in ensuring deliverables/deadlines are met Lead and assume responsibility for activities of					
	ensure team/project goals and deadlines are met					
		Oversee/steward design and development of several significant software co				
		Steward funded projects				
					Leading the building, maintaining, and growth	
					of a broad active and sustainable community	
					around one or more codebases	
					Unwavering conflict resolution towards	
					maintaining teams/efforts	
					Estabilishing non-grant funded sources for one	
					or more codebases (e.g. service cost models,	
			_		industry partnerships)	
Decision Making Authority Supervision	Project developers and students Senior/Lead/Principal Research Programmer, Group/Division Leads, Project Leads Group/Division Leads, Project Leads					
Required Education.	Semor/Leadyrimicipal nesearch riogrammer, or incompositions, rioget Leadus BA/BS in computer science, Alternative degree fields will be considered/accepted if accompanied by equivalent experience					
Training, and Experience	Some course level soft day Experience		nce 5+ years software development experience		development experience	
Training, and experience	Some course reversors, dev. Experience	1 5 years software development experies	The Stycurs software development experience	20. / 00.000	Demonstrated ability to create/lead sub-teams	
	Knowledge of programming, ability to follow research publications, an ability to write, and an ability to be creative towards open ended software develop					
Preferred Experience						
		Programming in one or m		gramming languages (e.g. Java, C++, Python, Scala, FORTRAN, Ruby, Javascript)		
	Proficient in 3 or more programming languages with an ability to explain/decide why one would					
	Web development (e.g. Server side scripting, client side frameworks, HTML5, CSS, REST)					
	Databases (e.g. MySQL, MongoDB, PostgreSQL)					
	Contributions towards research publications Experience in one or more of the following: Machine learning or data mining, Natural language processing, Geospatial data management and programming, Computer vision or graphics, HPC environments, cloud con					
	and/or systems administration					

Research Scientists

Under Development